



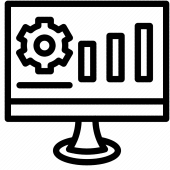
PROFFORMANCE+ International Higher Education Teacher  
Award 2024/25



Alan Mutka

Senior Lecturer/Research Associate  
Area Head Web and Mobile Computing program

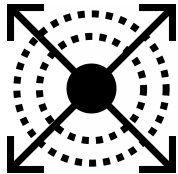
**DATA-DRIVEN  
INSIGHTS**



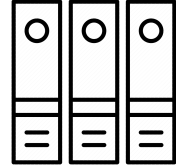
**BETTER  
LEARNING  
OUTCOMES**



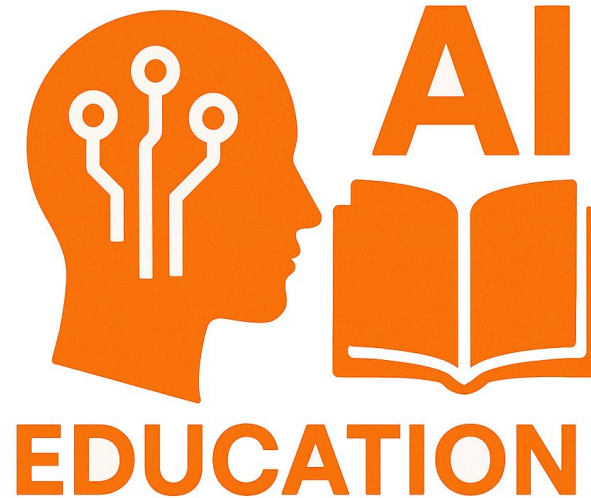
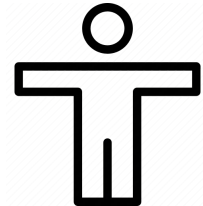
**SCALABILITY**



**EFFICIENT  
ADMINISTRATIVE  
TASKS**



**ENHANCED  
ACCESSABILITY**



What's Happening  
Today?

Ensuring **academic integrity** and identifying **work originality** remains a key challenge.

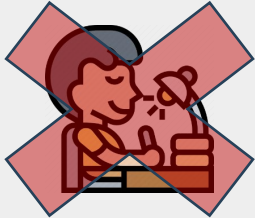
What's Happening  
Today?

**SOLUTION#1**  
Limit internet  
connection



What's Happening  
Today?

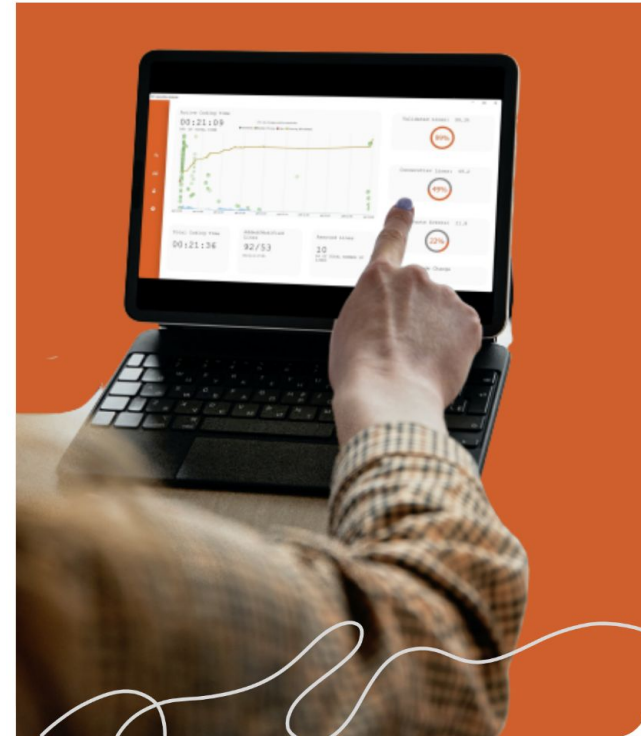
**SOLUTION#2**  
**No HW activity**



## AssessMe

AssessMe monitors and validates students' programming assignment creation in real time, providing unique **learning metrics** that can be used for effective and targeted educational data mining.

<https://assessme.com.hr/>



# AssessMe

```

11 public class BinaryOps {
12
13     //Create here binary interface
14     public interface BinaryLogicalOp {
15         boolean compute(boolean a, boolean b);
16     }
17
18     public static void main(String[] args) {
19         BinaryLogicalOp and = Boolean::logicalAnd; // Method reference
20         BinaryLogicalOp or = new BinaryLogicalOp() { // Anonymous class
21             @Override
22             public boolean compute(boolean a, boolean b) {
23                 return a || b;
24             }
25         };
26         BinaryLogicalOp xor = (a, b) -> a ^ b; // Lambda expression
27
28         boolean[] values = {false, true};
29
30         for (boolean a : values) {
31             for (boolean b : values) {
32                 System.out.println("A: " + a + ", B: " + b +
33                                     ", AND: " + and.compute(a, b) +
34                                     ", OR: " + or.compute(a, b) +
35                                     ", XOR: " + xor.compute(a, b));
36             }
37         }
38     }
39 }

```

The student began coding just 15 minutes before the deadline and spent 6 minutes on the assignment. The code was written in one continuous session, with each line added consecutively.

**AssessMe** ✓

The student started coding at 14:40 and worked on the assignment for 45 minutes. The code developed gradually, reflecting a natural progression in the coding process.

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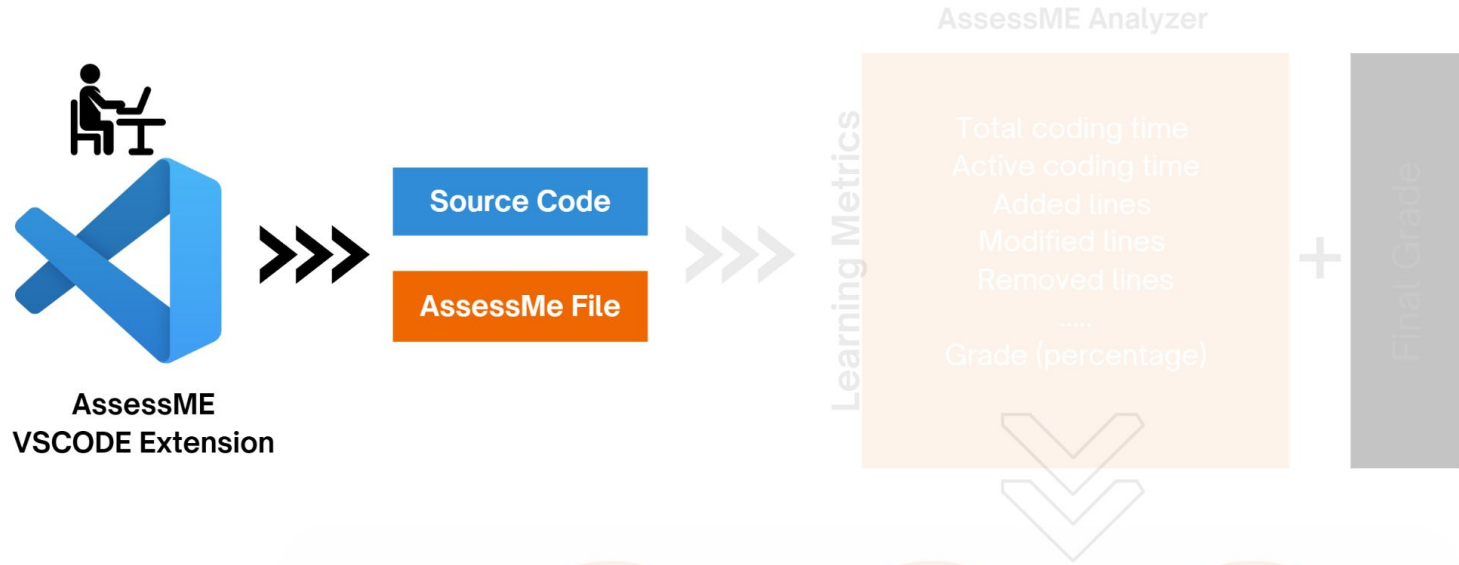
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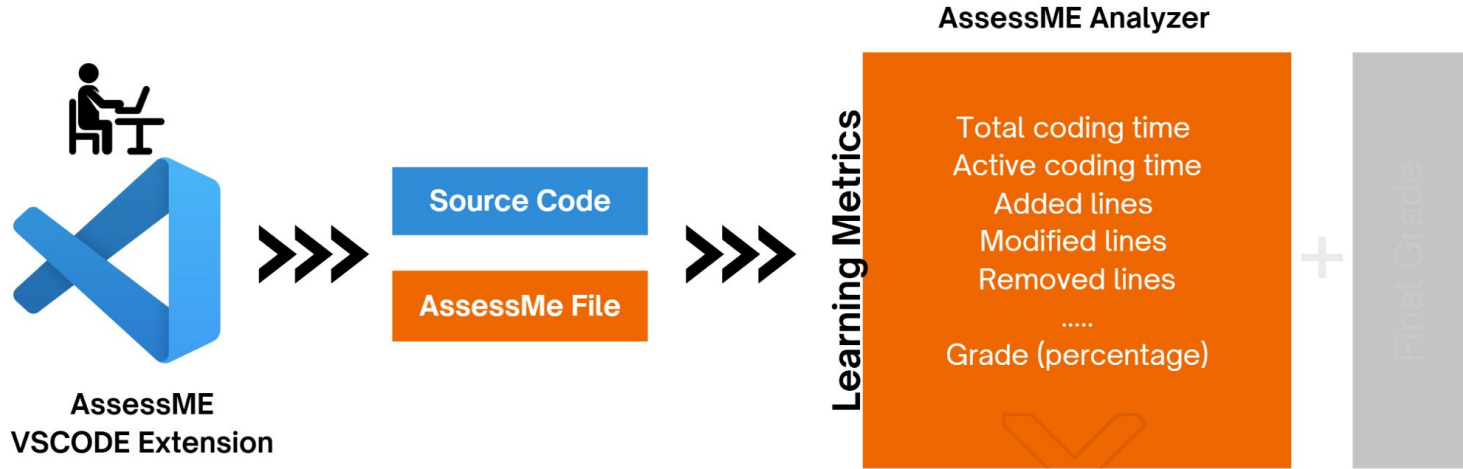
**AssessMe** ✓

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## Data Acquisition





## Learning Metrics

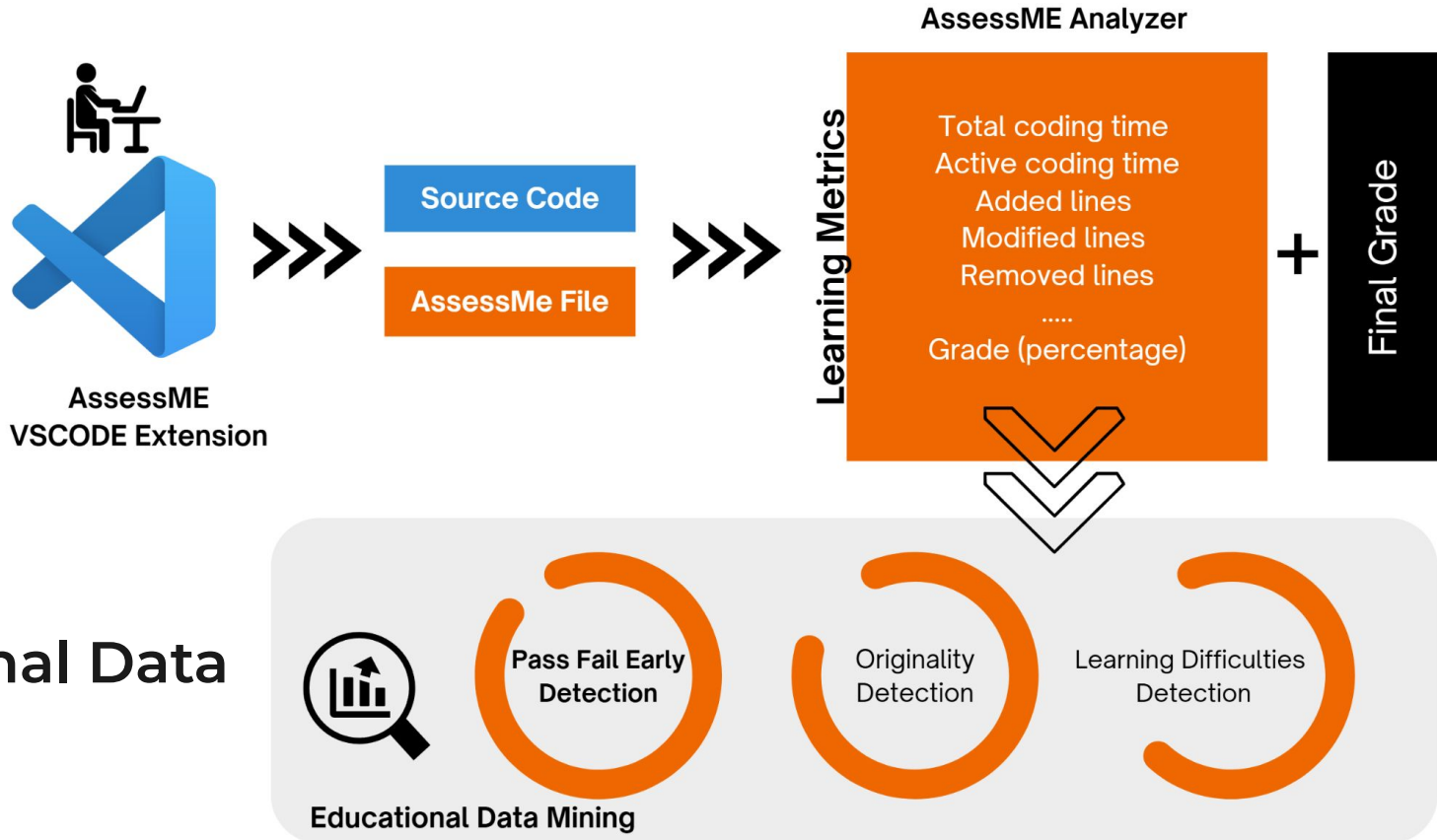


Educational Data Mining

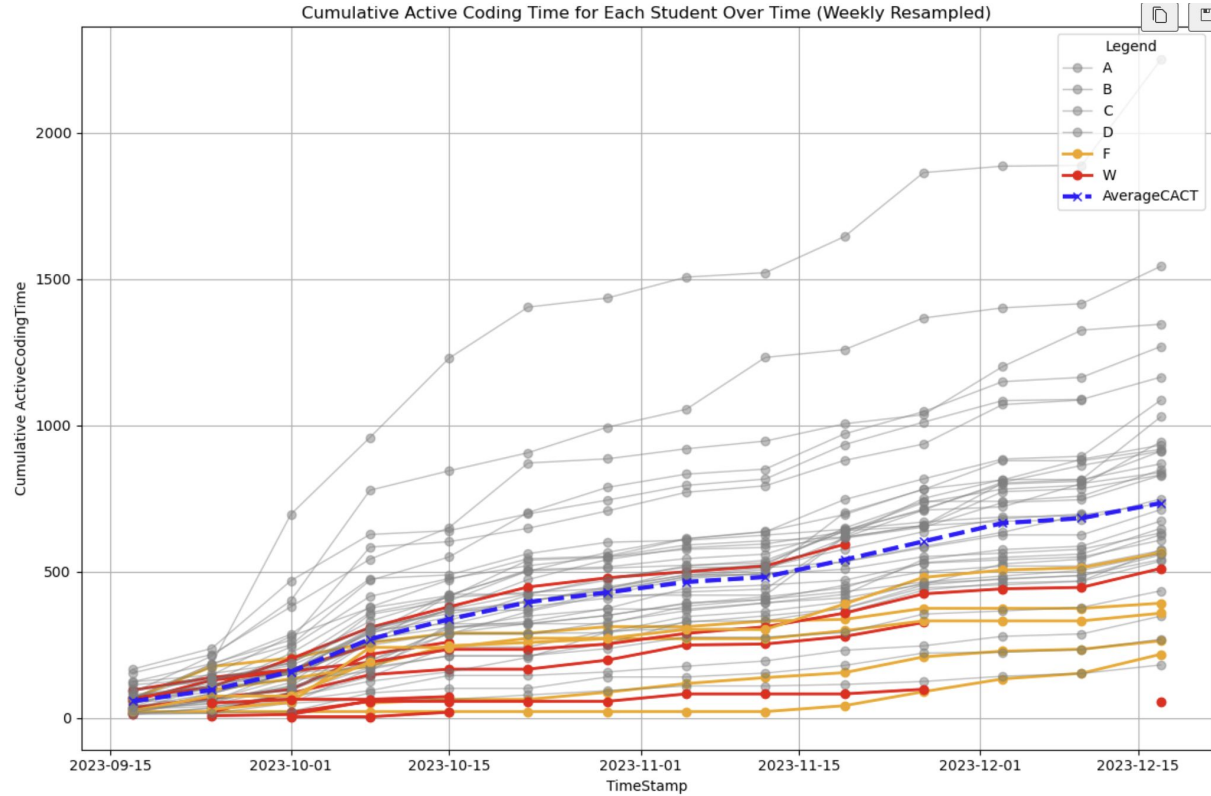
Pass Fail Early  
Detection

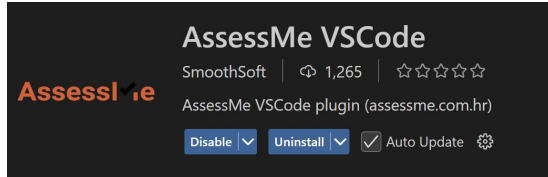
Originality  
Detection

Learning Difficulties  
Detection



Predicting Student  
Pass/Fail Status by  
Week 5 with **95%  
Accuracy!**





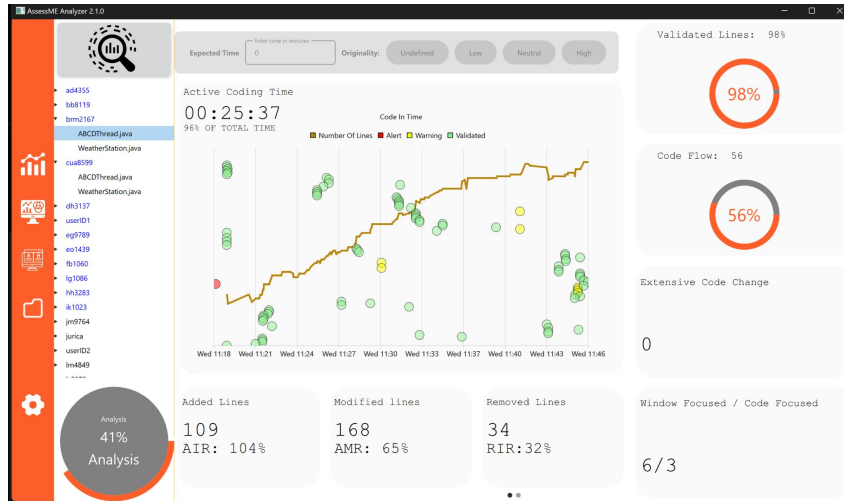
## Students' feedback:

*Makes me do the actual work, which is the most important thing at the end, not allowing me to take shortcuts*

*It pushes me to think more by myself and rely on other resources less.*

*It helps me actually learn what am typing, keeps me from copy-pasting hw*

*It makes me rely more on myself than AI.*



- AssessMe is implemented across **all first-year programming courses** in our Web and Mobile Computing program.
- Launching pilot projects at **RIT's main campus and VIT Chennai** (CS domain)
- Extending AssessME into **new domains** (text, image, tables)



# Thank you!